1. Install Qt Creator.
2. Create a new project as a Qt4 Gui App.

3. Open up mainwindow.ui
4. Add a PushButton, a line edit, and a label.

5. Then open mainwindow.h. Add a slot declaration called pushButtonHandler.
6. Then in mainwindow.cpp, write the slot functionality. Push button action should set the text in label same as with the text in line edit.

7. Go back to the ui. Select Edit Signal/Slot from the top menu.
Build and run the project.
9. Then cross-compile the app for OMAPL138. Copy it over the target and run it.